



Utah Seismic Safety Commission

AGENDA

October 29, 2020, 9:00 – 12:00 Noon

Virtual, Online Meeting due to the COVID-19 Pandemic

Participation Link: <https://meet.google.com/tod-mrrn-nfw>

Livestream Viewing: <https://stream.meet.google.com/stream/d0add871-b0db-4a7b-91b2-211214a2f4a8>

9:00	Welcome and Introduction of Members and Visitors	Keith Koper
9:05	Approval of the Minutes for the July 30, 2020, Utah Seismic Safety Commission (USSC) Meeting	Keith Koper
9:15	Discussion of a Potential Statewide <i>Fix the Bricks</i> Program	Keith Koper
9:45	Discussion of a Unreinforced Masonry (URM) Building Strategy	Sean McGowan
10:15	Update on the USSC Progress Report	John Crofts
10:30	Break	---
10:45	Discussion About USSC Projects	Keith Koper
10:55	Discussion about the National Institute of Standards and Technology Advisory Committee on Earthquake Hazards Reduction	Bob Carey
11:00	Discussion about Monitoring for Potential Induced Seismicity from the Utah Frontier Observatory for Research in Geothermal Energy (FORGE) Project	Kris Pankow
11:15	Discussion on Improving Seismic Design Standards and Building Resiliency	Jessica Chappell
11:30	Discussion on Surface Fault Trace Mapping and Special Study Areas in Cache Valley and Recent Utah Geological Survey Work for the Next Update of the U.S. Geological Survey National Seismic Hazard Maps	Emily Kleber
11:45	Other Updates as Needed	All
12:00	Adjourn	Keith Koper

For more information about the Utah Seismic Safety Commission (USSC) or this meeting, see <https://ussc.utah.gov>, or contact us at ussc@utah.gov or Bob Carey (801-538-3784). Please be aware that an audio recording of the public portions of this meeting will be made and materials presented and/or distributed at the meeting may be posted on the USSC website.

In compliance with the Americans with Disabilities Act, anyone needing special accommodations (including auxiliary communicative aids and services) should contact John Crofts (jcrofts@utah.gov, 801-538-3429) at least five working days before the meeting.